

PRACTICE SHOW HUNTER Day

WAIKATO SHOW HUNTER GROUP INC



SUNDAY
23 AUGUST 2026



ST PETER'S SCHOOL,
CAMBRIDGE



STARTING
FROM 9:00AM



ENTRIES CLOSE 20 AUGUST 2026

ENTRIES ONLY THROUGH EVO EVENTS

RING 1 - HACKS

9AM START

CLASS	HEIGHT	CLASS TYPE	ENTRY FEE	REWARDS
1	50cm	Practice Round	\$7	Sweeties for Clear Rounds
2	50cm	Judged Round	\$7	Recycled Ribbons 1st - 4th
3	60cm	Practice Round	\$7	Sweeties for Clear Rounds
4	60cm	Judged Round	\$7	Recycled Ribbons 1st - 4th
5	70cm	Practice Round	\$7	Sweeties for Clear Rounds
6	70cm	Judged Round	\$7	Recycled Ribbons 1st - 4th
7	80cm	Practice Round	\$7	Sweeties for Clear Rounds
8	80cm	Judged Round	\$7	Recycled Ribbons 1st - 4th
9	90cm	Practice Round	\$7	Sweeties for Clear Rounds
10	90cm	Judged Round	\$7	Recycled Ribbons 1st - 4th

RING 2 - PONIES

9AM START

CLASS	HEIGHT	CLASS TYPE	ENTRY FEE	REWARDS
11	40cm	Practice Round	\$7	Sweeties for Clear Rounds
12	40cm	Judged Round	\$7	Recycled Ribbons 1st - 4th
13	50cm	Practice Round	\$7	Sweeties for Clear Rounds
14	50cm	Judged Round	\$7	Recycled Ribbons 1st - 4th
15	60cm	Practice Round	\$7	Sweeties for Clear Rounds
16	60cm	Judged Round	\$7	Recycled Ribbons 1st - 4th
17	70cm	Practice Round	\$7	Sweeties for Clear Rounds
18	70cm	Judged Round	\$7	Recycled Ribbons 1st - 4th
19	80cm	Practice Round	\$7	Sweeties for Clear Rounds
20	80cm	Judged Round	\$7	Recycled Ribbons 1st - 4th



COMPULSORY FEES

Ground Fee **\$20**
Admin Fee **\$10**
Evo Fees

ADDITIONAL FEES

Yards **\$20**



IMPORTANT INFORMATION

- Run under ESNZ Jumping rules
- Hack ring will be set on a 12ft stride
- Pony ring will be set on a 11ft stride
- Entries will only be through Evo Events
- No dogs allowed
- Horses can be tied to trucks
- Coffee and Food available



An accumulator prize for the judged rounds of both the Horse and Pony sections will be awarded, kindly sponsored by **Cancer for Cancer**. The rug will be presented to the overall winner at the conclusion of the final class.



HACK RING
SET ON A
12FT STRIDE



PONY RING
SET ON A
11FT STRIDE